# PHYSICS 391 FALL 2017

## QUANTUM INFORMATION THEORY I

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### 1 Introduction

A method is more important than a discovery, since the right method will lead to new and even more important discoveries.

Lev Landau (1908-1968)

The objective of this course was to introduce ourselves to quantum information theory, a booming topic in physics with tremendous practical applications. This paper is based on a lecture I gave for the Kapitza Society.

In the rst section we will learn about the density operator: a powerful computing tool in quantum mechanics. We will then have a brief overview of Lagrange multipliers and how to use them to maximize entropy and retrieve the canonical ensemble's properties. Finally, we will revealed a surprising relation between statistical and quantum mechanics.

### 2 The Density Operator

#### 2.1 Quantum Mechanical Ensembles

We generally may not have perfect knowledge of a prepared quantum state. Suppose a third party, Bob, prepares a state for us and only gives a probabilistic description of it, i.e., Bob selects  $j_x i$  with probability  $p_X(x)$ , where  $p_X$  is the probability distribution for the random variable X, and x is in some alphabet x. We can summarize this information by defining an ensemble E of quantum states

$$E f p_X(x); j_x i g_x \tag{1}$$

For example,  $E = \frac{1}{3}$ ; j1i;  $\frac{2}{3}$ ; j3i. If this ensemble is span by fj0i; j1i; j2i; j3ig, then the state is j0i with probability 0, j1i with probability  $\frac{1}{3}$ , j2i with probability 0, and j3i with probability  $\frac{2}{3}$ . Of course, the sum of the probabilities adds up to 1.

Consider a system with

$$E = f p_i ; j_i | g_i|_N \tag{2}$$

with  $h_{ij} = ij$ . Suppose i = 1, then  $E = fp_{1} = f1 = j_{1} = f1$ . If we measure an observable  $\hat{A}$  in E, then

$$D = h_{1j} \hat{A}_{j} i$$

$$= 1 h_{1j} \hat{A}_{j} i$$

$$= p_{1} h_{1j} \hat{A}_{j} i$$
(3)

$$\overset{\mathsf{D}}{\hat{\mathcal{A}}} = p_1 h_{1j} \overset{\mathsf{A}}{\hat{\mathcal{A}}}_{j-1} i + p_2 h_{2j} \overset{\mathsf{A}}{\hat{\mathcal{A}}}_{j-2} i$$

and nally, if  $E = f p_i ; j_i / g_{i,N}$ , then

$$\hat{A} = \sum_{i}^{D} p_{i} h_{ij} \hat{A}_{j} i \qquad (4)$$

<u>Claim:</u>

$$I = \bigvee_{n} jnihnj$$
(5)

where  $fjnig_{n N}$  is a complete set, i. e., nm = hnjmi, and / is the identity operator.

Proof:

$$I jmi = \Pr_{n} jni hnjmi = \Pr_{n} jni \ _{nm} = jmi$$
QED

Thus,

$$\begin{array}{l}
\overset{\mathsf{D}}{A}^{\mathsf{E}} = & \underset{p_{i}h_{i}j}{\overset{\mathsf{M}}{A}j_{i}} \\
&= & \underset{hnj}{\overset{\mathsf{M}}{A}} \\
&= & \underset{n}{\overset{\mathsf{M}}{A}j_{i}} \\
&= & \underset{n}{\overset{\mathsf{M}}{A}j_{i} \\
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&= & \underset{n}{\overset{\mathsf{$$

where

$$^{\wedge} = \bigvee_{i}^{\times} p_{i} j_{i} i h_{i} j \tag{7}$$

is the density operator.

For some matrix *B*, we have  $B_{ij} = hij B jj i$ , thus  $\hat{A}^{E} = P_{n}(\hat{A}^{\wedge})_{nn} = Tr(\hat{A}^{\wedge})$ , which gives the very useful and important result  $D_{n}^{E} = Tr(\hat{A}^{\wedge})$  (9)

$$\hat{A}^{-} = Tr(\hat{A}^{\wedge}) \tag{8}$$

Note that the trace is independent of which complete set you use. Suppose  $f_{j}_{i}/g_{i}_{N}$  is a complete set, then using (5) we get

$$Tr(B) = \begin{pmatrix} X & hijBjii = \\ hijBjii = \\ i & hijB & jii \\ = \\ hijB & jjihj & jii \\ i & j & i \\ X & X & i \\ = \\ hjj & jiihij & Bjji \\ = \\ i & hjBjji \end{pmatrix}$$
(9)

thus, just think of the complete basis  $f_{j} i g_{iN}$ , where for i the i<sup>th</sup> component is 1 and the other components are 0, to build your intuition.

<u>Claim 2:</u>  $Tr(^) = 1$ 

Proof:

$$Tr(^{n}) = \overset{\times}{\underset{n}{n}} hnj^{n}jni = \overset{\times}{\underset{n}{n}} hnj^{n} p_{i}j_{i}|h_{i}j_{j}|ni$$

$$= \overset{n}{\underset{p_{i}h_{i}j_{j}}{\underset{p_{i}h_{i}j_{j}|j_{i}|}{\underset{n}{n}}} \frac{1}{jnihnj_{j}j_{i}i}$$

$$= \overset{\times}{\underset{p_{i}h_{i}j_{j}|j_{i}|}{\underset{p_{i}=1}{\underset{i}{n}}} (20)$$

where we used the normalization property of the wavefunction, and (5).

Claim 3: ^ can be diagonalized to the following

where j j is the size of the set.

Proof:

We have that  $^{\circ} = \stackrel{\mathsf{P}}{\underset{i}{\overset{\circ}}}_{i} p_{i} j_{i} i h_{i} j_{i}$  thus  $^{\circ} j_{k} i = \stackrel{\mathsf{X}}{\underset{i}{\overset{\circ}}}_{i} p_{i} j_{i} j_{i} k = p_{k} j_{k} j_{k}$ (22)

so ^ as eigenvectors  $fj i_k g_k$  with eigenvalues  $fp_k g_k$ . Let

Then

$$^{M} = ^{j}_{1}i ^{j}_{2}i ::: ^{j}_{j} = p_{1}j_{1}i p_{2}j_{2}i ::: p_{j}j_{j}$$
(24)

which we can rewrite in a more enlightening way

if *M* is invertible, we get

QED

### 2.3 Pure vs. Mixed Quantum States

<u>Pure:</u> We know the system is in a particular state  $j \ i \ ) \ E = f_{1}; j \ ig.$ <u>Mixed:</u> We don't know the system is in a particular state  $j \ i$ , i.e., the system could be in several states  $f_{j} \ _{i} g_{i \ N}$ .

Using Claim 3, we can de ne pure and mixed quantum states using the density operator. A mixed state would be given by (21), and a pure state would be given by

$$^{\circ} = \bigcup_{i=1}^{\circ} (27)$$

since  $p_k = 1$  and  $p_i = 0$  for all  $i \notin k$ .

We will come back to this when we will be discussing statistical mechanics and entropy.

## 2.4 Why is called the Density Operator $\hat{A} = Tr(\hat{A}^{\wedge}) = \bigcap_{m;n} hnj \hat{A} jmi hmj^{\wedge} jni$

which becomes for a continuous basis

$$D = \begin{array}{ccc} Z & Z & E \\ \hat{A} &= \end{array} \begin{array}{ccc} d^{3}x & d^{3}x^{\circ} hxj \hat{A} & x^{\circ} & x^{\circ} & ^{j}xi \end{array}$$
(28)

Let's focus on  $x^{\circ} \wedge jxi$ .

$$D = D \times i$$

$$x^{0} \wedge jxi = x^{0} \qquad p_{i}j \quad i \wedge j \quad jxi$$

$$= p_{i} x^{0} \quad i \quad h \quad ijxi$$

$$= p_{i} \quad x^{0} \quad i \quad h \quad ijxi$$

$$= \sum_{i}^{i} p_{i} \quad i(x^{0}) \quad i(x)$$

$$xi = \sum_{i}^{i} p_{i}j \quad i(x)$$

$$(29)$$

If  $x = x^{\ell}$ , then  $hx_j \wedge jx_i = \bigcap_{i=1}^{n} p_i j_{i}(x)$ 

### 3 The Canonical Ensemble

### 3.1 Lagrange Multipliers

Let *S* be a surface given by f(x; y; z) = c for some constant *c*. What if you want to nd which point on this surface is the closest to the origin? To do this we need some background. A curve on this surface is defined by r(t) = (x(t); y(t); z(t)). Now, the derivative of this curve,  $r^{\ell}(t)$ , is tangent to the curve at any point P = (x(t); y(t); z(t)). Let's take one of them  $P_0 = (x(0); y(0); z(0)) = (x_0; y_0; z_0)$ . At  $P_0$ ,  $r^{\ell}(t)$  is tangent to the curve and thus tangent to *S*, which means it lies on the tangent plane of f(x; y; z) at  $P_0$ . This means that if a vector is perpendicular to  $r^{\ell}(t)$  at  $P_0$ , then it is perpendicular to the tangent plane of *S* at  $P_0$ .

<u>Claim</u>: The gradient of f is perpendicular to  $r^{\ell}(t)$  at any point.

If we can prove that  $r f_{j_{P_0}} r^{\ell}(t_0) = 0$  for some arbitrary point  $P_0$  we would be done. But

$$\frac{df}{dt}j_{P_0} = \frac{@f}{@x}j_{P_0}\frac{dx}{dt}j_{t_0} + \frac{@f}{@y}j_{P_0}\frac{dy}{dt}j_{t_0} + \frac{@f}{@z}j_{P_0}\frac{dz}{dt}j_{t_0} = r fj_{P_0} r'(t_0)$$
(30)

QED

but f(x:y:z) = c where c is constant, thus  $\frac{df}{dt}j_{P_0} = 0$ .

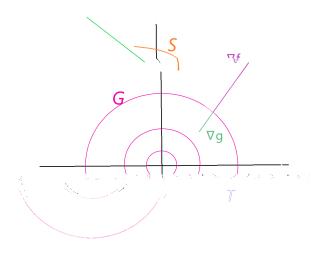


FIG. 1. Lagrange Multipliers

Let's go back to our minimization problem. Try the problem in two dimension, where S is a curve. Take a compass and start drawing circles with a common center at the origin. Start from a small one and increase the radius of the next one. Continue increasing the radius until a circle enters in contact with S

where g is the function containing the constraint, and is the famous Lagrange multipliers. The general case is given by

$$rf = \bigvee_{i} rg_{i}$$
(32)

#### 3.2 Mixed States and Entropy

We know that the entropy of a system is given by

$$S = k \sum_{i}^{\times} p_{i} ln p_{i} = kTr(^{n})$$
(33)

^ is diagonalized. What are the  $f p_i g$  in the minimum entropy state?

From (33) it's easy to see that S is a of positive quantities (S = 0) = 0. Recall that we need  $p_i = 1$ , which means that  $p_k = 1$  and  $p_i = 0$   $8i \neq k$ . This might ring a bell (no pun intended), we have in this case a pure state. Thus, in order to have minimum entropy, an ensemble must be composed of a pure state.

Now what about maximizing entropy? This is where Lagrange multipliers come handy. In this case, f = S, and  $g = \int_{i} p_{j}$  1. Looking back at (32), we must have

$$r \qquad \begin{array}{cccc} \times & & & & & \\ & & & & \\ k & p_i lnp_i & = & r & p_i & 1 \\ & & & i \end{array} \tag{34}$$

We can simplify this quite a bit

but  $r p_i$  is arbitrary, thus

$$k(Inp_i + 1) = 0 () p_i = e^{-\bar{\kappa} - 1}$$
(36)

Using our constraint  $P_i p_i = 1$ , we get

$$\overset{\times j}{\underset{i=1}{\overset{j=1}{\sum}}} e^{-\overline{k} - 1} = 1 ( ) e^{-\overline{k} - 1} = \frac{1}{j j} ( ) p_{i} = \frac{1}{j j}$$
(37)

This means that in order to maximize entropy, we want a uniform distribution. This gives us that a state is a maximally mixed state if every eigenvalue of the density operator is equal, i.e.,

:С

$$^{\circ} = \frac{1}{j j} \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 1 & 0$$

0 1

### 3.3 Statistical Mechanics

To some extent, statistical mechanics is an assumption about the density matrix for a macroscopic system. The assumptions (constraints) are

(a)  $\stackrel{P}{\underset{D}{\overset{i}{\overset{i}}}}_{D} = 1.$ (b)  $\stackrel{\hat{H}}{\overset{i}{\overset{i}}} = E$  is known.

Constraint (b) can be expressed in a more useful way since from Schroedinger equation  $\hat{H}_{j \ k}i = E_{kj \ k}i$ )  $h_{kj}\hat{H}_{j \ k}i = E_{k}$ , which gives

$$\overset{\mathsf{D}}{\overset{\mathsf{E}}{\overset{\mathsf{K}}{H}}} = \underset{k}{\overset{\mathsf{K}}{\overset{\mathsf{K}}{h}}} p_{k} h_{k} j \overset{\mathsf{K}}{\overset{\mathsf{K}}{H}} j_{k} i = \underset{k}{\overset{\mathsf{K}}{\overset{\mathsf{K}}{h}}} p_{k} E_{k} = E$$
 (40)

Since we have two constraints, using equation (32) we have that

$$r k p_{i} lnp_{i} = {}_{1}r p_{i} 1 + {}_{2}r p_{i}E_{i} E$$
(41)

which we can simplify to

but  $r p_i$  is arbitrary, thus

$$k(Inp_i + 1) \qquad _{1} \qquad _{2}E_i = 0 \ (\ ) \quad p_i = e^{-\frac{1}{k} - \frac{2E_i}{k} - 1} \tag{43}$$

Using our constraint  $P_i p_i = 1$ , we get

$$e^{-\overline{\kappa}^{-1}} = \frac{1}{Z} \tag{44}$$

with

$$Z = \bigvee_{i}^{K} e^{-\frac{2E_i}{K}}$$
(45)

Letting  $\frac{2}{k} = -$ , we get the well known canonical ensemble equations

$$p_i = \frac{e^{-E_i}}{Z} \tag{46}$$

and

$$Z = \bigvee_{i}^{\times} e^{-E_{i}}$$
(47)

### 4 Quantum Mechanics and Statistical Mechanics

#### 4.1 Mixed State, Pure State, and Temperature

The internal energy of a monoatomic gas is given by  $E = \frac{3}{2}NkT$ )  $E \swarrow T$ , but looking back at (47), we must have  $\swarrow \frac{1}{E}$  since the exponential must be unitless. These two relations imply that  $\swarrow \frac{1}{T}$ . Thus,

$$T ! 1 ) ! 0^+ ) Z = j j ) p_i = \frac{1}{j j}$$

This means that all states are equally probable, which is what we found for the maximally mixed state. What about  $T \neq 0^+$ ? I'm sure you can guess what is about to happen

$$Z = \sum_{i=0}^{X} e^{-E_i} = e^{-E_0} \sum_{i=0}^{X} e^{-(E_i - E_0)} = e^{-E_0} + e^{-E_0} \sum_{i=1}^{X} e^{-(E_i - E_0)}$$
(48)

therefore since  $E_i > E_0 \ 8 \ i > 0$ , we get

$$T ! 0^+ ) ! 1 ) Z ! e^{E_0}$$
 (49)

this means that

$$T \mid 0^+ \rangle \mid 1 \rangle p_k = \frac{e^{-E_k}}{Z} \mid e^{-(E_k E_0)}$$
 (50)

thus,  $p_k = 0$  8 k  $\neq$  0 and  $p_0 = 1$ . Therefore all the particles are in the ground state  $E_0$ . This exactly what we found for a pure state.

#### 4.2 Imaginary Statistical Mechanics

<u>De nition</u>: (Function of a Hermitian Operator) Suppose that a Hermitian operator A has a spectral decomposition  $A = \int_{a} a_{i} jii hij$  for some orthonormal basis fjiig. Then the operator f(A) for some function f is de ned fas follows: A

In quantum mechanics, we can determine how a quantum state evolves with time using the operator U(t).

$$j(t)i = U(t)j(0)i$$
 (56)

We can get it from looking at Schroedinger equation.

$$\hat{H}j(t)i = i\hbar\frac{@}{@t}j(t)i j(t)i = e^{-\frac{i\hat{H}t}{\hbar}}j(0)i$$
(57)

thus,  $U(t) = e^{\frac{i\hat{H}t}{\hbar}}$ . By making the change

$$t \mid i h \tag{58}$$

we get

$$U(t) / U(i h) = e^{-\hat{H}}$$
 (59)

which gives us the startling result that

whic

$$Tr[U(i h)] = Tr e$$

but then  $T^{\rho}_{\overline{D}} = \cos(z \tan + T)$ . We can simplify this by using the fact that  $\sec^2 + \tan^2 = 1$ we get  $\sec^2 = \frac{1}{1 \cos^2}$ . Thus